

VAN LINT STUDENT SPORTS WEEK

Kinball

Team size: 4

Duration of a game: 10 minutes

Objective

The objective of the game is to score as many points with your team in the 10 minute game by serving the ball in such a manner that the called out other team is not able to keep the ball off the floor.

Basic rules

The court is 20 by 20 meters

Three teams of four players battle each other, black, gray and blue (or three other colours).

The attacking team will start by making a play. They first pick a team that is going to defend by shouting "OMNIKIN <colour>".

After this three of the team members will hold the ball up. They must all touch the ball. And the fourth member of the team will hit the ball with a body part above the hip (upwards).

The defending team has to gain control over the ball, without it touching the floor. Players can use their entire body to stop the ball from hitting the floor.

Both in the case of failure and success they become the new attacking team. In case of failure to control the ball, the other two teams will both gain a point

Fouls

The following fouls will result in the other teams gaining a point.

1. Hitting the ball out of bounds or stepping out of bounds while touching the ball
2. Hitting the ball with a downward trajectory
3. Hitting the ball less than 1.80 meters
4. Not all players of a team have contact with the ball while it is being served.
5. Making a mistake during the colour announcement (wrong colour, more than one player talking, etc)
6. Close defence, having more than one player within 1.80 meter of the serve
7. Intentionally interfering with a defending player.