

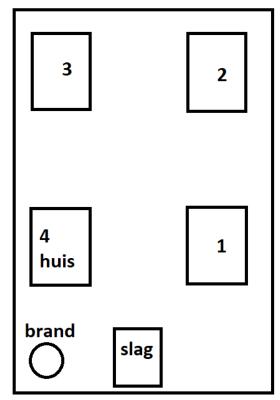
Batball

Team size: 6

Duration of a game: 13 minutes

Rules

Field set up



Overview of the field

Team at bat:

The team at bat aims to score as many points as possible by getting the players to the home (huis) plate.

Only one player is allowed to bat at a time. The player can run to first base only after hitting the ball. Note that the bat must remain on the hitting mat (slag mat).

If a player is already on a base, they may continue running when the ball is hit.

If a player is not on a base when the field team puts the ball in the "brand" basket and shouts brand, they will be out of the game.

If the hit ball is caught, the player is also out of the game.

Intentional hitting towards the field players is not allowed.

Team in the field:

The team in the field aims to score as many points as possible tagging out runners and catching hit balls.

Players should be positioned across the field as chosen by the team. However, at the beginning of the batting turn, no player should be closer to the hitting mat than bases 1 or 4.

Tagging out is done by placing the ball in the basket and shouting "brand" (burn). The ball must not be thrown into the basket!

Running with the ball is not allowed!

Switching sides

After 6 minutes the teams will switch sides or when all batters have hit once.